

Project Oblivion Revivals - Demo 1 (C-POR-D1)

Manuals for this addition, for [GTA San Andreas](#) in English.



Author of the project and the idea: Czeslaw Magelatov (YourCreatedHell)

Authors of the original Project Oblivion 2010 HQ: kromvel и Black Hole.

Author website:

<http://yourcreatedhell.clan.su> (Russian version)

<http://yourcreatedhell.ucoz.org> (English version)

My contacts:

Email: YourCreatedHell@yandex.ru, YourCreatedHell@gmail.com.

Skype: YourCreatedHell

Contacts the authors of original Project Oblivion:

Kromvel: 3Dator@mail.ru

Black Hole: maks44100@gmail.com

Copyrights:

2010-2016 © YourCreatedHell

2010-2016 © YourCreatedHell / Czeslaw Magelatov.

2010-2016 © by <http://yourcreatedhell.clan.su>

If you want to help in the development, you can transfer some money to the accounts:

Yandex money - 41001981967599

WebMoney - Z310982678664, R332141566916, E224442773242

Once we tested the modification request to unsubscribe to the forum of my site:

<http://yourcreatedhell.clan.su/forum>

1. About the modification:

Influenced by and inspired modifications Project Oblivion, YourCreatedHell did his modification Behind Space Of Realities. Over time, Behind Space Of Realities changed and acquired many of its features, Project Oblivion has stopped its development in 2010.

Remaster idea arose in April 2016. The concept of remaster was to fix Project Oblivion and supplement that he possessed all the unique properties similar modifications Behind Space Of Realities. And he, Project Oblivion Revivals!

This is the first demo version. Almost all models are made from scratch and nothing remains of the original Project Oblivion. Project Oblivion Revivals repeats look of old Project Oblivion 2010 HQ. The main thing is that now the correct paint vertex and it is possible to freely combine modifications Behind Space Of Realities and Project Oblivion Revivals, get a unique assemblage of vegetation. As Behind Space Of Realities, is now used by default mipmapping.

Although this is a demo version, but it is fully functional. In the final version you will find: limited resolution textures, seasons (autumn and winter), a bonus island, underwater world and improved settings generations of vegetation.

2. Installation.

Replacement models:

- Replace the files in the archive gta3.img "C: \ Games \ GTA San Andreas \ models" on the files from the folder "[GTA3.img](#)", in the contents of the archive using Alci's IMG Editor 1.5. After replacing the file, rebuild the file by clicking the "Rebuild" (Ctrl + R). Note that before installing the need to define itself with part of vegetation.

Changing settings:

- From the folder "Main" copy folder *data* in the game folder, confirm the replacement of files.

Installation grasses:

- From the folder "Main" copy folder *models* in the game folder, confirm the replacement of files.

3. Notes.

If you want to use the models from a Behind Space Of Realities, in any case, do not use parts of vegetation, which are listed below:

- 19 - Кусты сорняка (Bushland)
- 21 - Цветы (Flowers)
- 25 - Нечеткая трава (Fuzzyplant)
- 26 - Папоротники (Ferns)
- 27 - Проростки елок (Grassland)
- 28 - Травы (Rushes)
- 29 - Травянистый сорняк (Grasslanda)

WARNING!!!

- Site of the author specified when placing on other sites is necessary. It is an important directive for all, without exception!
 - For blunt installation, I will not be responsible for loss of property, or the distortion of your data. Read carefully the contents of the document "Read me."
 - Do not spread a modification to the site www.gtavicecity.ru
 - Do not add this modification in automatic installers.
 - It is forbidden to convert models and textures in other games.
 - Do not use models and textures for commercial gain.
 - Do not rename the modification.
 - It is forbidden to assign the copyright itself.
 - Do not use this modification in any global modes.
 - Do not spread the modification on filesharing and earn foreign labor.
 - When placing the file archive, forbidden modify or delete document "Read me." The whole archive should be in the same condition.
-
- It is forbidden to publish and spread in washed-shit community Graphics Improvement.