

Offroad Mansion Trail

Thank you for downloading the Offroad Mansion trail mod. I have marked off a trail that I found to be fun. I have added several objects along the trail to make it either more difficult, or easier to access. There is roughly 253 objects in this mod. I will be making more trails soon.

All that is needed for this trail is Simple Native Trainer 6.5

Installation Instructions:

You will need Simple Native Trainer 6.5

<http://www.gtainside.com/en/download.php?do=comments&cat=330&start=0&id=49982&orderBy=>

Once you have the above files, simply copy Objects8.ini to your main GTA:IV/EFLC directory. To spawn the objects in-game, open up the trainer menu (F3 by default) and navigate to the object spawning menu.

Under the object spawning menu, select the More Objects Menu option at the bottom right.

Once on the More Objects Menu screen select the option for Load Objects8.ini

You will then be teleported to West Dyke, Alderney. You will see the trail immediately as you enter the Old Mansion's dirt road. The trail is fun both ways, but I recommend started to the left.

You can change the name of Objects8.ini to whichever number you desire.

This mod is only to be available on GTAInside.com and OffroadGamer.com

If you enjoy this map, please consider joining our group at OffroadGamer.com

Please let me know if you want to make changes to the mod.

THANK YOU FOR DOWNLOADING!